

RESULT CHART										
<p>If number is less than "ERR" of fielder, an error has occurred If no error has occurred, adjust by "FLD" of fielder</p>										
<u>DEEP FLY</u> 91-00 Triple (if "SPD"=0 or more) Double (if "SPD"<0) 02-90 Caught!			<u>FLY</u> 87-00 Double 02-86 Caught!			<u>LINE FLY</u> 83-00 Single 02-82 Caught!		<u>OUTFIELD GROUNDER</u> 97-00 Extra Base# (if "FLD"=+3 or more) 98-00 Extra Base# (if "FLD"=+2 to -2) 99-00 Extra Base# (if "FLD"=-3 or less) # Check for another extra base		
<u>LINE DRIVE</u> 90-00 Single* 02-89 Caught!			<u>GROUNDER</u> 97-00 Single* 95-96 No Play - Single 02-94 Fielded!		<u>SLOW ROLLER</u> 95-00 No Play - Single 02-94 Fielded!		<u>POP FLY</u> 98-00 Single 02-97 Caught!		<u>FOUL FLY</u> 51-00 Out of Play 02-50 Caught! (82-83) Ball goes fair	
<p>*Must be fielded by OF at Line Fly depth</p>										

BASE PLAYS					
<u>FIRST OUT - FORCE</u> 1b 96-00 Safe 2b 97-00 Safe (1-6 No Relay) 3b 88-00 Safe (+30 on Relay)* HP 93-00 Safe (+10 on Relay)		<u>SECOND OUT - FORCE</u> <u>TAG OUT</u> 1b 76-00 Safe 2b 65-00 Safe 3b 61-00 Safe HP 56-00 Safe		<u>DOUBLE PLAY/LINE DRIVE</u> <u>(HIT & RUN - NO. 1-7)</u> 1b 41-00 Safe 2b 36-00 Safe 3b 31-00 Safe All 21-00 Safe <u>TRIPLE PLAY</u>	
<p>* +10 if 3B unassisted putout</p>					

ADVANCE AFTER FLY BALL CAUGHT					
Adjust for "ARM" of outfielder. Use "SPD" of runner.					
<u>LINE FLY</u> 2b 80-00 Safe 3b 60-00 Safe HP 40-00 Safe		<u>FLY</u> 2b 40-00 Safe 3b 30-00 Safe HP 20-00 Safe		<u>DEEP FLY</u> 2b 16-00 Safe 3b 11-00 Safe HP 06-00 Safe	

THROWING ERRORS		
IF NUMBER LESS THAN "ERR" OF BOTH (Use small # on first card)		
9-40 Error on throw 1-8 Error on baseman	EXTRA BASE ON ERROR <u>Initial Play</u> 38-40 Extra base*	<u>Additional Checks</u> 40 Additional base*
<p>* Check for an additional base</p>		